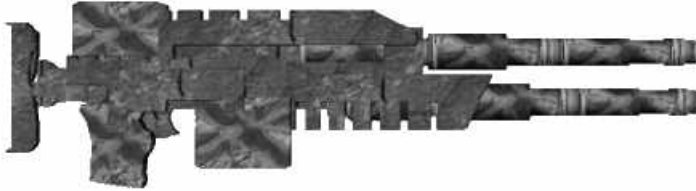


Blackjack's Weapons #2

Branson Hagerty (Blackjack's Shadowrun Page <http://shadowrun.html.com/users/blackjack/>) Posted November 04, 1996

Renegade Combat Shotgun

A double barreled dream, the Renegade fires from two independent clips allowing you to keep both shot and slug ammo at the ready. Tear em' or hole em'...it's up to you!



Type: Shotgun

Conceal: 3

Ammo: 8/8 (dual clip)

Mode: SA/BF

Damage: 8S

Weight: 6.5

Cost: 6,500

NOTES: Barrels may not fire simultaneously. Clips may hold the same kind of ammunition, i.e. shot, slug, stun, etc. Accepts top mounted accessories only.

>>>>>[Do we really need this?]<<<<<

-Mauser (02:13:22/11-05-58)

>>>>>[What kind of stupid question is that? Wrack the walls, doors, lights, and lightly armored with the shot, and pound the heavies with the slug. You have a better chance of hitting with shot so why not use it when you can?]<<<<<

-Lumpy (03:10:43/11-05-58)

Mr. Coverfire SMG

Lay a screen so tight they'll think a wall of lead is coming after them.



Type: SMG

Conceal: 3

Ammo: 200 (T-clip)

Mode: FA

Damage: 4L

Weight: 4.5

Cost: 22,000

Ammunition Cost: 400 per clip

NOTES: Damage may never exceed 7M in a single action. Calculate recoil as +1 per 3 rounds. Comes with integral sound suppressor. May mount top and under barrel accessories. Since I don't use maximum rate of fire rules the rate of fire is up to you, although the minimum is 10 rounds per pull of the trigger. T-Clips cannot be reloaded.

>>>>>[I don't get it.]<<<<<

-Mauser (23:55:20/11-06-58)

>>>>>[The Coverfire chambers these itty bitty little bullets just a bit bigger than a air pistol pellet. This means A: They suck in the accuracy department, and B: They don't do much damage. But man can they come out quick.]<<<<<

-Tigger (23:59:10/11-06-58)

>>>>>[Ok, so this thing doesn't hurt or hit anything.....I still don't get it.]<<<<<

-Mauser (01:32:14/11-07-58)

>>>>>[It's a psychological weapon, you moron. When somebody hammers you with one of these things you feel like the whole world is coming to an end. I was on the unfun end of one of these once and although logic told me it wouldn't even marr my vest, everything else told me to stay the frag put. The rounds come in like horizontal steel rain and ricochet all over the place, busting out windows and lights and filling your head with the roar of reflecting lead. To put it simply: It scares the hell out of you.]<<<<<

-Tigger (01:47:42/11-07-58)

Thunderstorm Heavy Assault Rifle

Need a bit more of a punch but don't want that pesky belt slowing you down? The Thunderstorm fills the role of both a light and heavy weapon, giving you a kick when you want it...or need it.



Type: Assault

Conceal: 2

Ammo: 12 (clip)

Mode: SA/BF

Damage: 9S

Weight: 6.5

Cost: 18,000

NOTES: The Thunderstorm fires normal MMG rounds and uses heavy weapon damage rules but has the range of an assault rifle and may not fire in full auto. It accepts over barrel accessories only.

>>>>[Hey, Rocky, watch me pull an MMG out of my ass!]<<<<

-Bullwinkle (22:46:17/11-05-96)